

Marvel HeroClix: X of Swords Storyline Organized Play Event Series

Special Instructions Sheet

Events are run using the standard Battle Royale drafting and game play format (see “**Battle Royale Game Format**” section for more details on the Battle Royale game format) with the following noted exceptions:

- **Swords**
 - When players first open their Marvel HeroClix: X of Swords Storyline Organized Play booster pack, they draft the Sword equipment object that was included in their pack.
- **Tarot Cards**
 - When players first open their Marvel HeroClix: X of Swords Storyline Organized Play booster pack, they each contribute the Tarot Card from their pack along with 1 Major Arcana Participation Prize Tarot Cards from the Marvel HeroClix: X of Swords Storyline Organized Play Tournament Kit to form a shared deck of 5 Tarot Cards. Players should make a note of which card they pulled from their pack; these cards are theirs to keep at the end of the event.
 - See the “**Playing the Tarot Cards**” section for more information on using the Tarot Cards during the games of this event series.
- **Sword Bearers**
 - For the games in this event series, all characters have the following trait:
SWORD BEARER This character starts the game with any Sword equipment equipped.
NOTE: Many characters in the X of Swords Storyline Organized Play booster packs have the above as an Optional Trait. For this event, every character is granted this same effect so you can assign your Sword to any character on your force and it starts the game with it equipped.
- **Respawn**
 - At the beginning of each player’s turn, for each of their non-bystander characters that were KO’d since their last turn, they may generate a character into a square in their starting area.

Steps for Running the X of Swords Storyline Organized Play Battle Royales:

Step 1: Prepare Materials

Each Battle Royale will require the following before drafting begins:

- 1 Map
- 4 Marvel HeroClix: X of Swords Storyline Organized Play Month 1 booster packs (1 per player)
- 4 Participation Prize Tarot Cards

The event organizer will place one of the Participation Prize Tarot Cards to the side of the map to start the Tarot Deck for that game.

Step 2: Pre-Draft

- Each player opens their packs and confirms contents.
- Players draft the Sword that is included in their pack and takes its associated card.
- Players remove the Tarot Card that is included in their pack and add it to a communal Tarot Deck to form a deck of 5 cards (1 Tarot Card from each player’s booster pack plus the 1 Major Arcana Participation prize card that was used to start the deck in Step 1 above).

Step 3: Pass Draft of Figures

- Starting with the pack that they opened, each player chooses a figure that they wish to draft to their team and takes its associated character card, then passes the remainder of the pack to the player on their left.
- When they receive a booster pack from the player on their right, players then choose one of the remaining figures in that pack (along with its associated character card) to draft into their force then passes the remainder of the pack to the player on their left.
- The above step is repeated two more times. Each player will end up with the following team composition:
 - 4 figures (plus associated character cards)
 - 1 Sword object

Step 4: Assign your Sword

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- For this game, all characters have the following trait:
 - *SWORD BEARER This character starts the game with any Sword equipment equipped.*
- NOTE: Many characters in the X of Swords Storyline Organized Play booster packs have the above as an Optional Trait. For this event, every character is granted this same effect so you can assign your Sword to any character on your force and it starts the game with it equipped.

Step 5: Play Game

- See the “**Playing the Tarot Cards**” section below for how the Tarot Cards are used during the game.
- Have event organizer start game clock.
- Roll dice and have fun!
- Ask your event organizer if you have any questions during the game.

Step 6: Determine Player Placement & Award Tournament Points

- Placement of players from 1st Place to 4th Place is determined by the highest total points of game elements KO'd during the game.
- Players are awarded Tournament Points that count towards winning the Grand Prize for the Marvel HeroClix: X of Swords Storyline Organized Play series according to the chart below:
 - o 1st Place: 4 Tournament Points (TPs)
 - o 2nd Place: 3 Tournament Points (TPs)
 - o 3rd Place: 2 Tournament Points (TPs)
 - o 4th Place: 1 Tournament Points (TPs)

Step 7: Award Participation Prizes & Snake Draft figures according to Player Placement

- Participation Prizes: The event organizer gives each player a Participation Prize figure as well as a Participation Prize Tarot Card (one of the cards will be taken from the Tarot Deck).
- Tarot Cards: Players should keep the Tarot Card that they pulled from their booster pack that was used in the Tarot Deck.
- Place all figures and their associated character card onto the map along with the 4 remaining Tarot Cards that were used in the Tarot Deck that game.
- Starting with the 1st Place player, each player chooses a figure or Tarot Card to add to their personal collection.
- After the 4th player chooses, that same player chooses again. From there the draft order is reversed to 3rd, then 2nd, then 1st. 1st Place player then chooses again and draft order reverts back to 2nd, then 3rd, then 4th.
- Continue the above process until all figures have been drafted.

Playing the Tarot Cards

During the Marvel HeroClix: X of Swords Storyline Organized Play event series, the use and composition of the Tarot Cards is different than standard game play (*for standard game play rules for Tarot Cards outside of this event series, please go to: <https://wizkids.com/heroclix>*).

The players share a single deck of 5 Tarot Cards that consists of the 4 cards that were pulled from their X of Swords Storyline Organized Play booster pack plus the Major Arcana Participation Prize that was added by the event organizer.

Before the first player’s turn, shuffle the Tarot Cards and place them facedown to form the Tarot Deck for that game.

Starting with the first players’ SECOND turn (i.e. after each player has taken a turn), flip the top card from the Tarot Deck. That card will be in play for that round. Before each of the first player’s turns, discard the Tarot Card in play, draw the next card from the Tarot Deck, and put that card in play. If you cannot draw a card, shuffle the deck and then draw the top card.

Battle Royale Game Format:

Reprinted from wizkids.com – <https://wizkids.com/heroclix/battle-royale>

The HeroClix Battle Royale Format is a special type of draft tournament designed for quick play. A typical Battle Royale takes place with 4 players, each with one sealed booster.

The players draft their potential forces as a normal draft, selecting one figure from their pack and passing the remaining figures to the player on their left, continuing until each player has five figures. There are no restrictions on force construction and each player uses all of the game elements they draft, unless specified ahead of time. Each player is responsible for verifying the other players’ teams are legal.

Standard Battle Royale Maps are 2'x2' with each player starting in a corner. This is a free-for-all event in which each player is opposing to each other player. Play continues until an action resolves in which all players but one no longer control any characters, or until time has expired. The player with the most KO Points total is the winner.

At the conclusion of the game, players will return the figures they used for the event to the center of the map to create a prize pool to which additional prizes may be added. Players will snake draft and select their prizes with the winning player choosing first.

Playing Additional Rounds:

If your event has more than 4 players, play will continue. From here on, players will play using the figures they had snake drafted in the first round and will keep those figures at the end of the game (there is no snake drafting after the first round).

In subsequent rounds, players will not receive Participation Prizes and will keep their Tarot Cards.

If your event has 16 or fewer players, the top 4 players from your Battle Royale pods will play in a Championship Match. The remaining players will play in a Consolation Battle. The winner of the Championship Match will earn the Championship Prize for the event. All players in the Championship Match and Consolation Battle will earn Tournament Points (TPs) toward the awarding of the Grand Prize at the end of the event series.

Player Count Examples:

If the number of players is a multiple of 4, players will be arranged in groups of 4. If the number of players is not a multiple of 4, players are arranged into as many groups of 4 players as possible, with remaining groups having 3 players. If the number of players is 5, the store should run a group of 3 players and a group of 2 players.

Example: Store had 11 players attend their event. The first round will have three pods play, with 4 players at each of the 1st two tables, and the remaining 3 players at the 3rd table. The Championship Match will have 3 players (the winner from each Battle Royale). The Consolation tables will each have 4 players.

Tabitha won her Battle Royale Pod, scoring 4 Tournament Points toward the Grand Prize. She also won the Championship Match, scoring 4 more Tournament Points toward the Grand Prize, for a total of 8 points this month.

Ulysses won his Battle Royale Pod, scoring 4 points toward the Grand Prize. He got 2nd place in the Championship Match, scoring 3 more points toward the Grand Prize, for a total of 7 points this month.

Victor got 3rd place in his Battle Royale Pod, scoring 2 points toward the Grand Prize. He got 4th place in his second Battle Royale, earning a total of 3 points toward the Grand Prize.

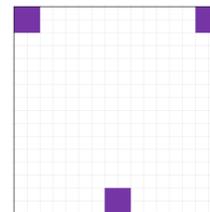
Battle Royale FAQ

Q: What if my event doesn't have exactly 4 players, or a multiple of 4 players?

A: If you need to, you can run the Battle Royale Format with other numbers of players. When you have 5 players, you should split the players into a group of 2 and 3. When you have 6 players, you should split the players into two groups of 3. If you only have 2 players, they can play head-to-head after drafting their figures.

For playing game with 3 players, during game setup instead of having all players starting in opposite corners, players should be spread out as shown in illustration to the right.

For playing the game with 2 players, during game setup the second player starts the game in the Starting Area in the opposite corner of the Starting Area chosen by the first player.



Q: What if I have more than 16 players at my event?

A: You can run multiple rounds in order to funnel down the players into having a single champion. For example, a store that had 32 players would run 2 Championship Matches after the 1st round, and a 2nd Championship Match featuring players who won the first Championship Match.

Be sure to visit [wizkids.com/heroclix](https://www.wizkids.com/heroclix) for more details!

The top two players are awarded one of the two Grand Prizes for the event series (209 Apocalypse & 210 Genesis) with the higher ranked player choosing their preferred figure. If there's a need for a tiebreaker, stores can use a method of their choice, but we recommend using one of the following:

- Month 3 Tournament Points
- Play additional head-to-head matches
- Roll-off