Standard Tournament Format

Swiss format, 3 matches per round (minimum 45 min limit per round)

Each player starts with 20 life.

Teams are built to the following specifications:

- 2 different Basic Action cards (with Basic Action Dice)
- Up to 8 Character and/or Action cards with up to 20 corresponding dice
 - o Players may bring any mix of characters and actions (except Basic actions)
 - o Players may mix team affiliations, heroes/villains, etc.
 - As per standard rules, players may not have more than one Character/Action card with the same title on it, even if the cards have different subtitles.
 - o Players may not have more dice on a card than its listed MAX value.
 - Players may bring less than 8 cards/20 dice if they choose, however each card on a Team must have at least one die assigned to it.

Each player starts with 20 life.

At the tournament, players reveal their Teams at the same time.

For some events, players complete a Team List before the event, which will list their cards and how many dice are paired to each.

Players may not alter their Teams or Dice in between rounds (this includes swapping out one character for another with a different subtitle and/or changing the distribution of dice on their cards).

Standard Sealed/Constructed Hybrid

Swiss format, 3 matches per round (minimum 45 min limit per round)

Players bring 2 Basic Action cards (with Basic Action Dice)

Players brings 4 Character/Action cards each with 3 dice each or MAX dice (whichever is lowest).

Each player purchases 10 Marvel Dice Masters Expansion Packs.

Using the contents of the 10 Expansion Packs and the Character/Action cards/dice they brought with them, players assemble a Team built to the following specifications:

- Up to 8 Character/Action cards and up to 20 corresponding dice
 - o Players are not required to use all the cards/dice they brought with them.

Each player starts with 20 life.

At the tournament, players reveal their Teams at the same time.

For some events, players complete a Team List before the event, which will list their cards and how many dice are paired to each.

Players may not alter their Teams or Dice in between rounds (this includes swapping out one character for another with a different subtitle and/or changing the distribution of dice on their cards).